

Dylan Grados

Junior Software Developer | Cybersecurity Student



CONTACTO

-  <https://gradosvfx.com>
-  (+34) 61 65 25 140
-  grados.vfx@gmail.com
-  <https://github.com/gradosvfx>

TECHNICAL SKILLS

- Programming Languages:

Python, Java, C#, JavaScript, Kotlin

- Web Technologies:

HTML5, CSS3

- Databases:

SQL (Oracle, MySQL)

- Frameworks & Technologies:

React, Spring Boot

- Tools & Development Environments:

Git, GitHub, Visual Studio Code, Eclipse, Android Studio

- Cybersecurity & Networking Tools:

Cisco Packet Tracer, VirtualBox, Linux

- Networking/Cybersecurity Fundamentals:

IP networking fundamentals
Basic cybersecurity principles
AAA (Authentication, Authorization, Accounting)
Security protocols and standards
Compliance frameworks

- AI-Related Skills:

Prompt engineering (Zero-shot, Few-shot)
AI tool integration in technical workflows

LANGUAGES

- Spanish: Native
- Catalan: Native
- English: Upper-intermediate (B2+/C1)

PROFESSIONAL SUMMARY

Professional with a background in 3D and VFX, currently transitioning into software development and cybersecurity. Motivated to build a long-term career in technology, with a strong interest in secure software development, networking fundamentals, and problem-solving.

EDUCATION

Specialization Master's in Cybersecurity (Vocational Training)

iFP (Barcelona) | Feb 2026- Present

Higher National Diploma in Software Development (DAM)

ILERNA (Barcelona) | 2024 - 2026

Bachelor's Equivalent in 3D with a specialization in Visual Effects (VFX)

FX ANIMATION Barcelona 3D School (Barcelona) | 2015 - 2018

Higher National Diploma in Advertising Graphics

Escola d'Art Gaspar Camps (Igualada) | 2013 - 2015

ADDITIONAL TRAINING

Cisco CCNA – Networking Fundamentals for IP Networks (Udemy)

Python Total – Advanced Programming Course (Udemy)

CYBERSECURITY PRACTICE

Hack The Box

- Regular hands-on practice with cybersecurity labs and challenges

- Exposure to Linux systems, networking fundamentals, and basic penetration testing techniques

EXPERIENCIA PROFESIONAL

3D / VFX Artist:

Storm Studio – Oslo, Norway

Nov 2024 – Dec 2025

NYTT – Barcelona (Freelance)

Jul 2024 – Sep 2024

Drasik Studio – Barcelona, España

Apr 2024 – Jun 2024

RISE FX – Germany (Freelance)

Sep 2022 – Oct 2023

LAMPPOST VFX – Barcelona, España

Nov 2021 – Aug 2022

CÚBICA – Barcelona, España

Feb 2020 – Oct 2021

MPC Film – London, United Kingdom

Sep 2019 – Dec 2019

CÚBICA – Barcelona, España

Aug 2018 – Jul 2019

- Worked in highly technical production environments using structured pipelines and specialized software.

- Solved complex technical and workflow-related problems in fast-paced digital production settings.

- Collaborated with multidisciplinary teams to deliver projects under tight deadlines and quality standards.

- Developed strong attention to detail, adaptability, and a process-oriented mindset in professional workflows.